

## Supplementary Table

**Supplementary table 1.** Checklist for video evaluation.

<b>Variables</b>	<b>Categories</b>
<b>Weather conditions</b>	
<b>Precipitations</b>	Yes / No/Unsure
<b>Presence of sunny weather</b>	Yes /No / Night/Unsure
<b>Playing phase before injury</b>	Defensive/ Offensive/ Unsure
<b>Field position at IF</b>	
<b>Long axis of field</b>	Defensive third/Midfield third/Offensive third
<b>Short axis of field</b>	Left side corridor/Middle corridor/Right side corridor
<b>Player contact preceding injury</b>	Yes/ No
<b>If contact, where?</b>	Upper body/ Lower body
<b>Player contact at IF</b>	Yes/ No/ Unsure
<b>If indirect contact at IF, where?</b>	Upper body/ Lower body
<b>Injury classification</b>	Indirect contact/ non-contact
<b>How many feet on the ground</b>	One/Two/Unsure
<b>Leg loading at IF</b>	Injured Leg/Un-injured Leg
<b>Horizontal speed</b>	Zero/ One/ Two/ Three
<b>Vertical speed</b>	Zero/ One/ Two/ Three
<b>Distance from the ball (mts)</b>	0-2/ 2,5-5/ 5,5-10 / >10

IF, injury frame; Speed: Zero, Zero; One, Low; Two, middle; Three, High.